

Today

- Deterministic MWU
- Randomized MWU
- General loss/gain + Actions

Recall

$1 - \epsilon \approx \exp(-\epsilon)$, will use

Claim: $1 - \epsilon \geq \exp(-\epsilon - \epsilon^2) \quad \forall \epsilon \in (0, .6)$

Today: how to make decisions when future unknown (or even adversarial)
 But: discovered/applications in: ML, solving LPs, Computational geometry, fast algorithms,...

Deterministic Setup

On day $i=1,2,\dots,T$
 Each expert $j \in [n]$ recommends $r_{i,j} \in \{0,1\}$
 We decide $d_i \in \{0,1\}$ via "strategy"
 Adversary reveals correct answer $t_i \in \{0,1\}$
 Goal: Minimize total # mistakes, $M := \sum_i |d_i - t_i|$



Can do as bad as $M=T$ if adversary just chooses opposite of us
 More achievable: do well if experts give good advice

Let $M_i := \sum_j |r_{i,j} - t_i|$ and $M^* := \min_j M_i$

Hope Today: $M \approx M^*$

Claim: If $M^* = 0$, then \exists strategy s.t. $M \leq \log n$

Initially all experts "active"

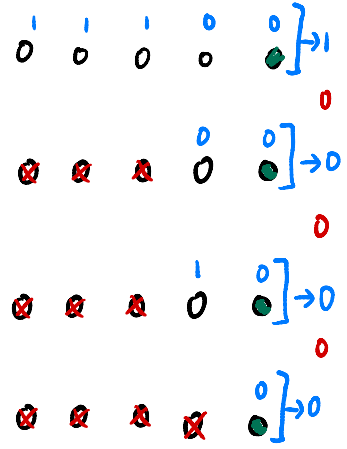
On day i

$d_i \leftarrow$ Majority vote of active experts
 Deactivate any incorrect experts

Each time we make a mistake, # active agents halved

But # active experts ≥ 1 and initially n

So $M \leq \log n$ (A halving argument!)



But what if \nexists perfect agent

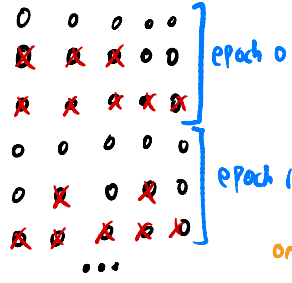
Claim: \exists strategy s.t. $M \leq \log n + M^* \cdot \log n$

Initially all experts "active"

On day i

$d_i \leftarrow$ Majority vote of active experts
 Deactivate any incorrect experts

If all experts inactive, reactivate all experts

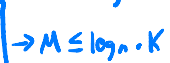


or to T if not defined

Let k th epoch be days $[k$ th time activate experts, $(k+1)$ th time reactivate all experts), $K := \#$ epochs

In each epoch we make $\leq \log n$ mistakes so $M \leq K \cdot \log n$

But every expert makes a mistake in each epoch so $M^* \geq K$



Previous strategy very harsh; if expert always right except for short of epoch is ignored; want gentler penalty

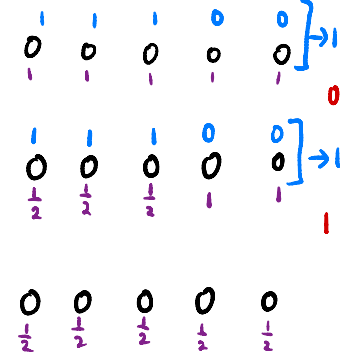
Claim: \exists strategy $\forall \epsilon \in (0, 0.6)$ s.t. $M \leq (2+\epsilon) \cdot M^* + O(\log n / \epsilon)$

Initially expert j gets weight $w_j = 1$

On day i

$d_i \leftarrow$ weighted majority vote of active experts $\left(\begin{array}{l} d_i \text{ is } \arg \max_{j \in \{0,1\}} \sum_{j: r_{ij} > t_i} w_j \\ \text{Maxing } \sum_{j: r_{ij} > t_i} w_j \end{array} \right)$

$w_j \leftarrow (1 - \epsilon \cdot |r_{ij} - t_i|) \cdot w_j \leftarrow$ take a "soft" deactivation



The "multiplicative weights" strategy

Analysis intuition: before, tracking # active agents; now weight \sim how active an agent is so track it

Let $W_i := \sum_j w_j$ at start of day i

$W_{T+1} \leq n \cdot \exp(-\frac{\epsilon}{2} \cdot M)$

$W_{i+1} \leq \frac{1}{2} W_i + \frac{1}{2} (1-\epsilon) \cdot W_i = (1-\frac{\epsilon}{2}) \cdot W_i$

If we make a mistake on day i then $\sum_{j: r_{ij} \neq d_i} w_j \geq \sum_{j: r_{ij} = d_i} w_j$ but $W_i = \sum_{j: r_{ij} \neq d_i} w_j + \sum_{j: r_{ij} = d_i} w_j \leq 2 \cdot \sum_{j: r_{ij} \neq d_i} w_j \rightarrow \frac{W_i}{2} \leq \sum_{j: r_{ij} \neq d_i} w_j$

But $W_{i+1} = \sum_{j: r_{ij} = d_i} w_j + (1-\epsilon) \sum_{j: r_{ij} \neq d_i} w_j = W_i - \epsilon \cdot \sum_{j: r_{ij} \neq d_i} w_j \leq W_i - \epsilon \cdot \frac{W_i}{2} = (1-\frac{\epsilon}{2}) \cdot W_i$

So $W_{T+1} \leq (1-\frac{\epsilon}{2})^M \cdot W_1 = (1-\frac{\epsilon}{2})^M \cdot n \leq \exp(-\frac{\epsilon}{2} \cdot M) \cdot n$

$W_{T+1} \geq \exp(-\epsilon M^* - \epsilon^2 M^*)$

Best expert has weight $(1-\epsilon)^{M^*}$ at end so $W_{T+1} \geq (1-\epsilon)^{M^*}$

But $1-\epsilon \geq \exp(-\epsilon - \epsilon^2)$ for $\epsilon \in (0, 0.6)$

So $W_{T+1} \geq \exp(-\epsilon \cdot M^* - \epsilon^2 \cdot M^*)$

So $\exp(-\epsilon M^* - \epsilon^2 M^*) \leq n \cdot \exp(-\frac{\epsilon}{2} \cdot M) \Leftrightarrow -\epsilon M^* - \epsilon^2 M^* \leq \ln n - \frac{\epsilon}{2} \cdot M$

$\Leftrightarrow M \leq 2 \frac{\ln n}{\epsilon} + 2M^* + \epsilon M^* = (2+\epsilon)M^* + O(\frac{\log n}{\epsilon})$

Above factor of 2 basically tight:

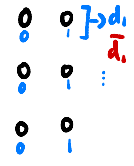
Claim: \exists adversary + experts s.t. any deterministic strategy has $M \geq 2 \cdot M^*$

Consider 2 experts, $r_{i1} = 0$ and $r_{i2} = 1 \forall i$

Adversary outputs $t_i = \bar{d}_i \forall i$

$M = T$

By averaging $\exists j \in \{1,2\}$ s.t. $M_j \leq \frac{T}{2}$ so $M^* \leq \frac{T}{2}$ so $M \geq 2 \cdot M^*$



But hope was $M \approx M^*$; will improve by using randomization

Randomized Setup

On day $i=1,2,\dots,T$

Each expert $j \in [n]$ recommends $r_{i,j} \in \{0,1\}$

We fix a distribution P_i over experts

Adversary reveals correct answer $t_i \in \{0,1\}$

We decide $d_i = r_{i,j}$ w/ Probability $P_{i,j}$ (adversary can see P_i , but not d_i)

Goal: minimize total expected # mistakes $\mathbb{E}[M] = \sum_i \sum_j P_{i,j} \cdot M_{i,j}$ where $M_{i,j} := |r_{i,j} - t_i|$

Notice adversary now cannot just do opposite of us so hope for beating $2M^*$

Claim: \exists randomized strategy $\forall \epsilon \in (0,1)$ s.t. $\mathbb{E}[M] \leq (1+\epsilon) \cdot M^* + \frac{\ln n}{\epsilon}$

Initially expert j gets weight $w_j = 1$

On day i

$$P_{i,j} \leftarrow w_j / \sum_j w_j$$

$$w_j \leftarrow (1 - \epsilon \cdot |r_{i,j} - t_i|) \cdot w_j$$

Let $W_i := \sum_j w_j$ at start of day i

Let $m_i := |d_i - t_i|$ so $\mathbb{E}[M] = \sum_i \mathbb{E}[m_i]$ (by LoE)

$$W_{T+1} \leq n \cdot \exp(-\epsilon \cdot \mathbb{E}[M])$$

$$\mathbb{E}[m_i] = \sum_j P_{i,j} \cdot |r_{i,j} - t_i| = \sum_{j: r_{i,j} \neq t_i} \frac{w_j}{W_i} \cdot |r_{i,j} - t_i| = \sum_{j: r_{i,j} \neq t_i} w_j / W_i \quad \text{so} \quad \sum_{j: r_{i,j} \neq t_i} w_j = \mathbb{E}[m_i] \cdot W_i$$

$$W_{i+1} \leftarrow \sum_{j: r_{i,j} = t_i} w_j + (1-\epsilon) \cdot \sum_{j: r_{i,j} \neq t_i} w_j = W_i - \epsilon \cdot \sum_{j: r_{i,j} \neq t_i} w_j = W_i \cdot (1 - \epsilon \cdot \mathbb{E}[m_i])$$

$$\text{so } W_{T+1} = W_1 \cdot \prod_{i=1}^T (1 - \epsilon \cdot \mathbb{E}[m_i]) \stackrel{1-x \leq e^{-x}}{\leq} n \cdot \exp(-\sum_{i=1}^T \epsilon \cdot \mathbb{E}[m_i]) = n \cdot \exp(-\epsilon \mathbb{E}[M])$$

$W_{T+1} \geq \exp(-\epsilon M^* - \epsilon^2 M^*)$ by same argument as deterministic case

$$\text{so } \exp(-\epsilon M^* - \epsilon^2 M^*) \leq n \cdot \exp(-\epsilon \mathbb{E}[M]) \Leftrightarrow -\epsilon M^* - \epsilon^2 M^* \leq \ln n - \epsilon \mathbb{E}[M] \\ \Leftrightarrow \mathbb{E}[M] \leq (1+\epsilon) \cdot M^* + \frac{\ln n}{\epsilon}$$

2 Big Generalizations

1) Instead of $d_i \in \{0,1\}$, $d_i \in [n]$ where $d_i = j \sim$ do what expert j does

2) Continuous loss + gain

General Setup

on day $i=1,2,\dots,T$

We fix a distribution P_i over experts

Adversary reveals gain/loss vector $\mathbf{L}_i \in [-1,1]^n$

We decide $d_i = j$ w/ probability $P_{i,j}$

Goal: minimize expected loss $\mathbb{E}[L] = \sum_i \sum_j P_{i,j} \cdot L_{i,j}$

Let $L^* := \min_j \sum_i L_{i,j}$

Claim: \exists randomized strategy $\forall \epsilon \in (0, 0.6)$ s.t. $\mathbb{E}[L] \leq L^* + \epsilon \cdot T + \frac{\ln n}{\epsilon}$

Initially expert j gets weight $w_j = 1$

On day i

$$P_{i,j} \leftarrow \frac{w_j}{\sum_j w_j}$$

$$w_j \leftarrow (1 - \epsilon \cdot L_{i,j}) \cdot w_j$$

↑
possibly $> 0!$

Rest of analysis basically same as before

"Experts" is Very Flexible

"Weak" supervised learner \rightarrow "boost" weak to strong learner

Strategies in Zero-Sum Game \rightarrow Proof of minmax

Elements of Probability Distribution \rightarrow Derandomization

Constraints of an LP \rightarrow Apx. solve LPs in poly-time

\hookrightarrow More on this next time to solve flow!